

Exam 1

Your name:

9/26/2013

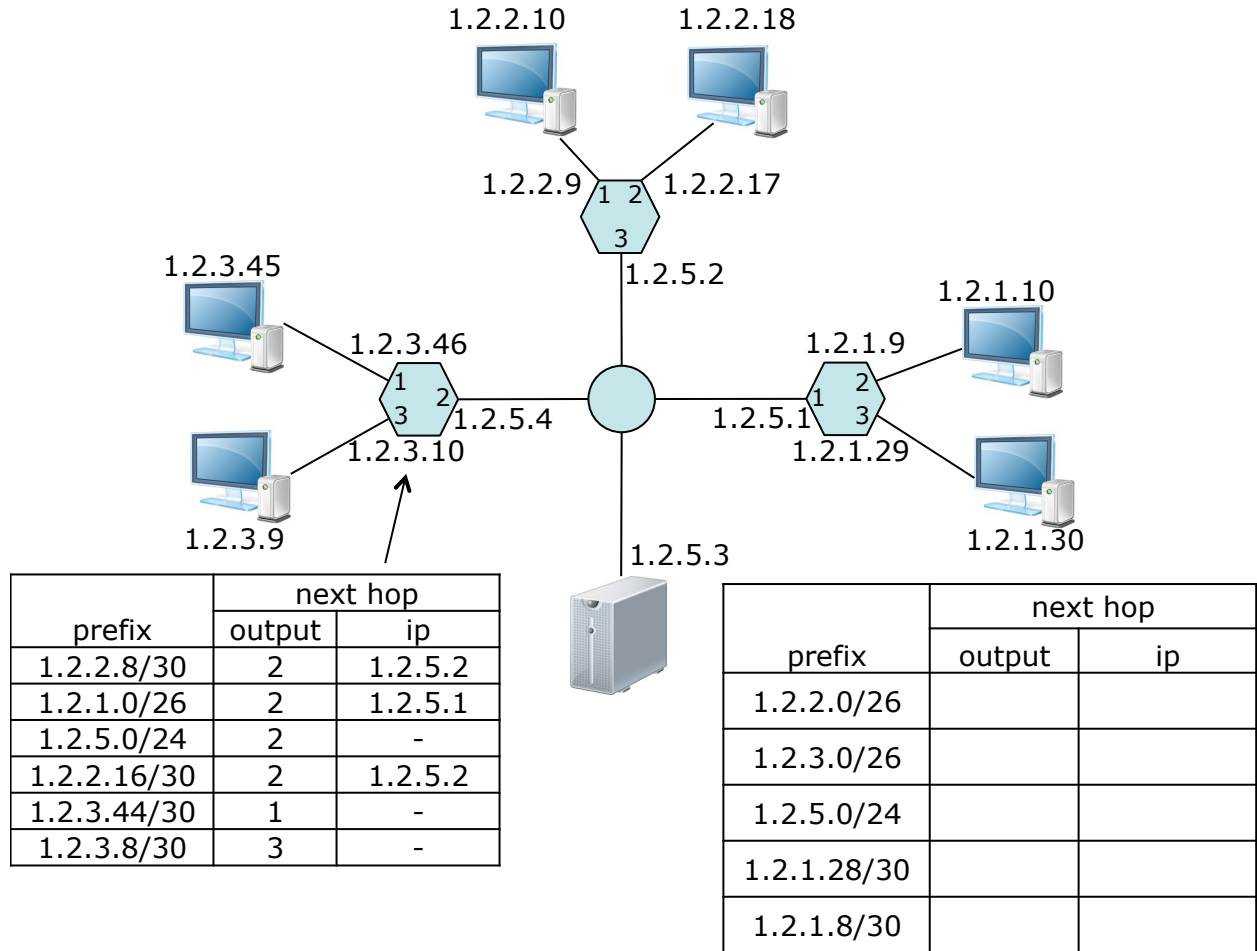
1. (10 points). A user in Chicago, connected to the internet via a 100 Mb/s (b=bits) connection retrieves a 250 KB (B=bytes) web page from a server in London, where the page references three images of 500 KB each. Assume that the one way propagation delay is 75 ms and that the user's access link is the bandwidth bottleneck for this connection.

Approximately how long does it take for the page (including images) to appear on the user's screen, assuming non-persistent HTTP using a single connection at a time (for this part, you should ignore queueing delay and transmission delays at other links in the network)?

How long does it take if the connection uses persistent HTTP (single connection)?

Suppose that user's access router has a 4 MB buffer (B=byte) on the link from the router to the user. How much delay does this buffer add during periods when the buffer is full?

2. (10 points). The diagram below shows a network with 3 routers (shown as hexagons) connected by an Ethernet switch. The routing table for the left-hand router is shown. Complete the routing table for the right-hand router, so that packets will be delivered appropriately (use no more than 5 route table entries).

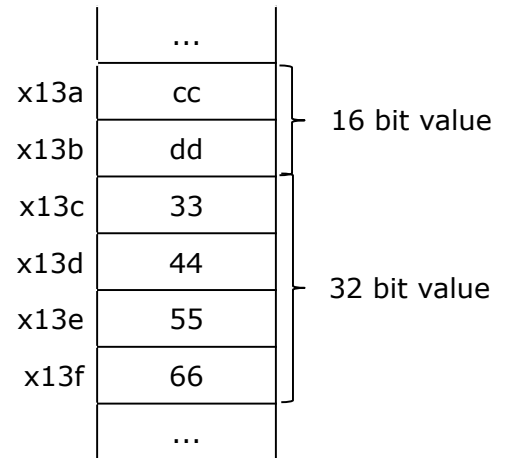


Are all the entries in the left-hand router's table necessary? If not, show how to reduce the number of entries, without changing the routing behavior.

Suppose we wanted to add a switch at port 1 of the left-hand router, along with 10 new hosts (the existing host would now be connected to the switch, rather than the router). Which routing table entries would have to change as a result? What are the new entries?

3. (5 points). The diagram below shows the bytes that define a 16 bit integer and a 32 bit integer as they are stored in a computer's memory. Assume that the computer is big-endian and that the values are shown as the computer would normally store them.

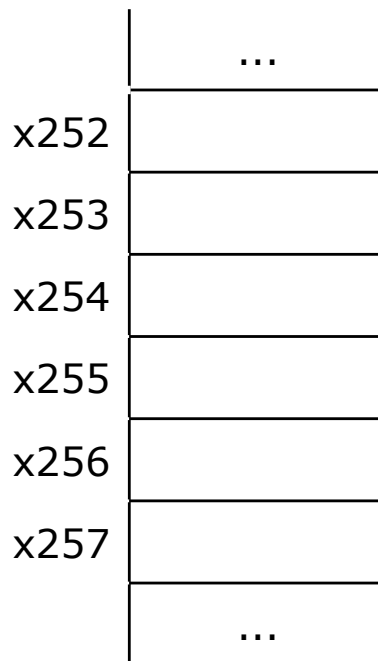
When these bytes are sent to a remote computer over the internet, in what order would the bytes be sent?



Is the 16 bit value odd or even?

Suppose the bytes are delivered to a computer that is little-endian. Is it necessary for the remote computer to swap the bytes?

Assume the diagram below shows the portion of the remote computer's buffer where these bytes are stored. Show how the bytes would appear after any required byte-swapping is done. If none is required, write the byte values as they are delivered.



4. (15 points) Consider a router with links of 1 Gbs and a single queue at each output that can hold 5000 packets. Suppose traffic from five flows is being sent out on one of its links. Assume the packets in these flows are 10,000 bits long. Four of the flows (the “small flows”) are sending 10 thousand packets per second, and the fifth one (the “large flow”) is sending 50 thousand packets per second. What is the average number of packets in the queue? Is it likely that packets will get discarded in this situation?

Now, suppose the large flow increases its sending rate to 80 thousand packets per second. What is the rate at which the large flow’s packets are sent over the link?

What is the rate at which one of the slow flow’s traffic leaves the queue?

Suppose the router is equipped with 5 queues that can hold 1000 packets each, and that are serviced in round-robin order, with each flow assigned to a separate queue. In this case, what is the output rate for the large flow?

Approximately what is the delay experienced by packets in the large flow (those that are not discarded)?

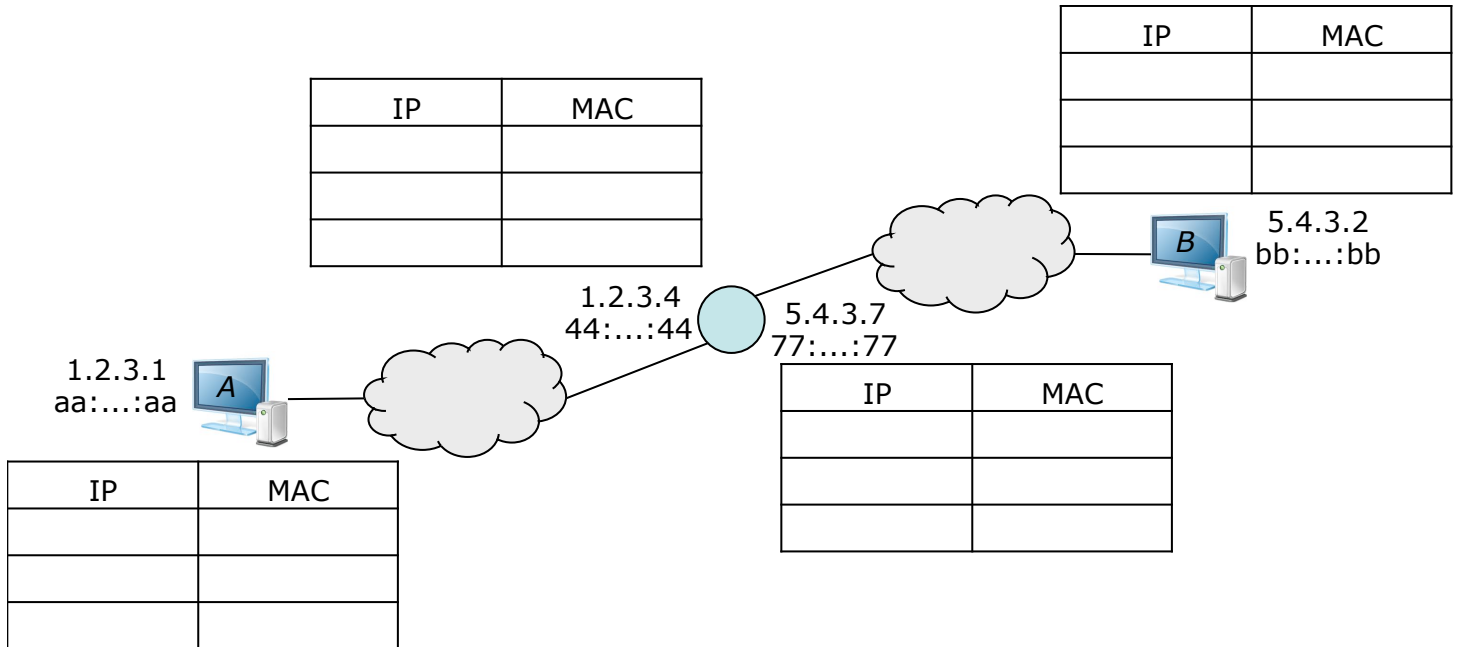
5. (10 points) Consider a classical 10 Mbps Ethernet. Suppose we require that the network operate at an efficiency of at least 80% when all packets have minimum length (ignore the preamble and flag, when making this calculation). Approximately what is the largest propagation delay that is consistent with this requirement?

What is the maximum distance across the network, assuming signals travel at a speed of 200,000 km/s?

What is the maximum distance if the Ethernet speed increases to 100 Mb/s?

Consider a 100 Mb/s ethernet with a maximum distance of 400 meters. What is the smallest packet length for which you can achieve an efficiency of 80%?

6. (10 points) The diagram below shows two subnets connected by a router. For each host and router port, the IP address and MAC address (abbreviated) are shown. Initially the ARP tables of the hosts and router are empty. Suppose *A* sends a packet to *B*. Show the contents of the ARP tables after the packet reaches *B*.

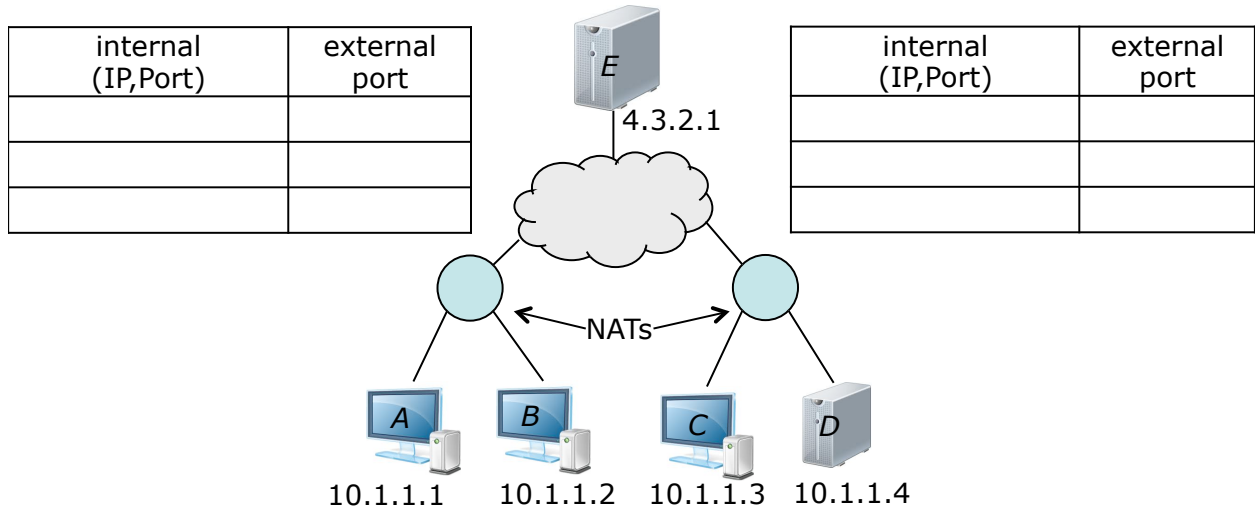


Assuming that each of the switched subnets has 100 desktop client computers and one server machine, approximately how many ARP table entries would host *A* typically have.

How many would the router have?

Suppose there is a server connected to the router by a point-to-point link and no other network connection. How many ARP table entries would it require?

7. (15 points). The diagram below shows two residential networks with routers that implement NAT and a remote server with a public internet address



The packet header diagrams at right are for a packet from a host in the left-hand network, going to the server. The first shows the header when the packet arrives at the router, the second shows it when the packet leaves the router. Add an entry to the left-hand NAT table that is consistent with these two packet headers. What is the public IP address of the left-hand router?

src adr	dest adr	src port	dest port
10.1.1.1	4.3.2.1	5555	3333
3.7.5.7	4.3.2.1	8888	3333

The three header diagrams at right are for a packet from a host in the right-hand network, going to a host in the left-hand network. Fill in the blank fields. Add entries to the two NAT tables that are consistent with this sequence of packet headers. What is the public IP address of the right-hand router?

src adr	dest adr	src port	dest port
10.1.1.4		1212	7878
5.3.5.2		5454	7878
5.3.5.2	10.1.1.2	5454	6565

In the diagrams at right, fill in the header fields that would be used by a response to the last packet, (the response goes from the left hand network to the right).

src adr	dest adr	src port	dest port