CSE 473 – Introduction to Computer Networks

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Review Questions 13

Your Name:

Please print out this form (two-sided, if you can) and write your answers *legibly* in the spaces provided. If you can't write legibly, type.

1. Consider a TCP session in which the sender attempts to write a buffer with 10 MB of data, but the receiving application receives data by repeatedly invoking the method *socket.recv*(1), with a 1 second delay between each successive call to *recv*. How many bytes are carried in the TCP packets from the sender? Assume that the MSS is 1,000 bytes and that the receive buffer has space for 1 MB.

2. Assume that a TCP sender *A* is connected to router *X* by a 100 Mb/s link, that the corresponding receiver *B* is connected to router *Y* by a 100 Mb/s link and that the link connecting *X* and *Y* is 10 Mb/s. Also, assume that the RTT for the connection from *A* to *B* is 50 ms, that the MSS is 1250 bytes and that *ssthresh*=100 KB. Suppose that *A* starts in the slow-start state. At what rate is *A* sending after 400 ms passes?

3. Consider the same setup as the last problem. Suppose that at time *t*, *A* is in additive increase mode and that it detects a packet loss, causing it to cut its sending rate from 12 Mb/s to 6 Mb/s. If the buffer at router *X* can store 50 KB worth of data, how long does it take for the buffer at *X* to drain, assuming that *A* does not increase its rate any further.